



2021 Australian Football 12 Years and Under Boys SSNT Championship Rules.

12 Years and Under Championship Model:

- Compulsory components: Round Robin matches, PD sessions, Pool Matches, Opening and Closing Ceremonies, Skills session and Mix and Match Activity.
- All teams to play a Round Robin against each other each in shortened games. If too many teams, each will play a minimum of 5 Round Robin Games with at least one game against teams in each ability level.
- Pools will be determined to accommodate 2 groups of most similar ability – Pools do not need to have similar numbers of team in each – all teams will play against each other in their Pool. There will be no finals or play offs.
- If insufficient team numbers or just a small number of nominations, a full round robin could be played with no Pool games.
- Mix 'n Match activity which may or may not be related to the sport. The purpose is to mix all competing players into composite teams to encourage socialisation.
- Skills Session. In Region teams, students rotate through skill activities.

Codes of Conduct:

- School Sport NT Codes of Conduct will apply to students, officials and spectators throughout the event. These are printed elsewhere in this Program.
- In all School Sport NT Programs, positive coaching is permitted only from the “specific sports” designated area by the appointed team officials. Coaching should be used to enhance the individual’s skill development and improve gamesmanship at the moment of need.

Safety:

- Permanent and steel Goal posts must be padded.
- Mobile or modified posts should be securely embedded in the ground.
- Mouthguards are strongly encouraged but not compulsory.
- Sunsmart and Blood Rule information are provided in the Championship Program.

Team Size:

- Region teams up to 18 students.
 - 12 on field players. (3 ‘lines’ of 4 players)
- NB** Interstate selection will be for 23 students, 18 on the field at one time



Age:

- Ages are to be calculated as at 31 December in the year of competition.
- Students must be a minimum of 10 years – i.e. born no later than 2011, and a maximum of 12 years – i.e. born no earlier than 2009.
- There is no Age Dispensation.

Equipment / Playing Area:

- Recommended oval size is 110m x 80m.
- Size 3 ball to be used.
- Numbered Jumpers should be worn at all times. Players should keep the same number throughout the Championship.

Playing Rules:

The School Sport NT policy that all players have equitable playing time shall apply

Each student must play on each day of the 12 Years & Under Championship.

Round Robin Games: 2 x 15 minute halves. 7 minute half time break.

Pool Games: 2 x 15 minute halves. 7 minute half time break

Australian Football League (AFL) rules shall apply except for:

- One bounce only is allowed – player must then dispose of the ball
- No deliberate kicking off the ground – including attempts to score
- No boundary throw-ins – when a ball goes out of bounds, a free kick is awarded to the nearest opposition player - A player cannot score from a last touch free.
- Out of bounds on the full' rule applies in all circumstances
- Umpires may apply a maximum of 25 metres penalty.
- A player sent off may be replaced immediately. The convenor, in consultation with the umpire, shall determine whether further action is required.

Points:

Pool Game points are as follows:

Win 3

Draw 2

Loss 1



Team Trophies/Medallions:

Pool A: School Sport NT Wally Mauger perpetual trophy

School Sport NT medallions presented to winning team members (including team officials).

Round Robin points do not carry over to Pool matches.

Awarded to the team/s with the highest number of points in the Pool A Matches.

Joint winners apply as differentiating by percentages, goal differences, extra times etc. are not within the 12 Years & Under Championship philosophy.

Pool B: School Sport NT perpetual trophy

School Sport NT medallions presented to winning team members (including team officials).

One team will receive the Sportsmanship Award. Each team will vote after discussion between players and officials for the team they believe showed the best sportsmanship and attitude, on and off the field of play.

Individual Awards:

Not applicable within the Championship Philosophy.

Officials:

- Umpires are provided through an arrangement with AFLNT Umpiring Academy
- Coaches or Managers are to keep score of the game and hand the signed score card to the Convenor at the completion of each game.
- Timekeeping will be the responsibility of the Convenor.
- The Convenor will arrange a briefing for all team officials each morning/afternoon.

Judiciary:

- All breaches of the School Sport NT Codes of Conduct by student, team officials, volunteers, parents etc. shall be referred to the judiciary, which is established at the pre-event meeting.

2021 Australian Football 12 Years and Under Girls SSNT Championship Rules.

12 Years and Under Championship Model:

- Compulsory components: Round Robin matches, PD sessions, Pool Matches, Opening and Closing Ceremonies, Skills session and Mix and Match Activity.
- All teams to play a Round Robin against each other each in shortened games. If too many teams, each will play a minimum of 5 Round Robin Games with at least one game against teams in each ability level.
- Pools will be determined to accommodate 2 groups of most similar ability – Pools do not need to have similar numbers of team in each – all teams will play against each other in their Pool. There will be no finals or play offs.
- If insufficient team numbers or just a small number of nominations, a full round robin could be played with no Pool games.
- Mix 'n Match activity which may or may not be related to the sport. The purpose is to mix all competing players into composite teams to encourage socialisation.
- Skills Session. In Region teams, students rotate through skill activities.

Codes of Conduct

- School Sport NT Codes of Conduct will apply to students, officials and spectators throughout the event.
- In all School Sport NT Programs, positive coaching is permitted only from the “specific sports” designated area by the appointed team officials. Coaching should be used to enhance the individual’s skill development and improve gamesmanship at the moment of need.

Safety:

- Permanent and steel Goal posts must be padded.
- Mobile or modified posts should be securely embedded in the ground.
- Mouthguards are strongly encouraged but not compulsory.
- Sunsmart and Blood Rule information are provided in the Championship Program.

Team Size:

- Region teams up to 18 students.
 - 12 on field players. (3 'lines' of 4 players)
- NB Interstate selection will be for 18 players, 12 on the field at one time



Age:

Players must be between 10 and 12 years.

- Ages are to be as of 31 December - i.e. the age of the student in the year of the Championship.
- Players must be a minimum of 10 years – i.e. born no later than 2011, and a maximum of 12 yrs – i.e. born no earlier than 2009.
- There is no Age Dispensation.

Equipment / Playing Area:

- Recommended oval size is 110m x 80m. As per SSA Championship.
- Sixe 3 ball to be used.
- Numbered Jumpers should be worn at all times. Players should keep the same number throughout the Championship.

Playing Rules:

The School Sport NT policy that all players have equitable playing time shall apply

Each student must play on each day of the 12 Years & Under Championship.

Round Robin Games: 2 x 15 minute halves. 7 minute half time break.

Pool Games: 2 x 15 minute halves. 7 minute half time break.

Australian Football League (AFL) rules shall apply except for:

- One bounce only is allowed – player must then dispose of the ball
- No deliberate kicking off the ground – including attempts to score
- No boundary throw-ins – when a ball goes out of bounds, a free kick is awarded to the nearest opposition player - A player can not score from a last touch free.
- Out of bounds on the full' rule applies in all circumstances
- Umpires may apply a maximum of 25 metres penalty.
- A player sent off may be replaced immediately. The convenor, in consultation with the umpire, shall determine whether further action is required.

Modified tackling rules recommended by the AFL for the girls competing at the 12 Years & Under Championship.

- A player in possession of the ball may be tackled by an opponent wrapping both arms around the area below the top of the shoulders and on/above the knees. The tackle may be from either side or from behind providing the tackle from behind does not thrust forward the player with the ball (that is push the player in the back)
- If the player in possession of the ball is taken to the ground in the act of tackling, they will receive a free kick. If the umpire feels the player drops to the ground deliberately in order to receive a free kick, they will be penalised for holding the ball.
- A player in possession of the ball, when held by an opponent applying the wrap-around tackle, should be given a reasonable chance to dispose of the ball by kick or by handball, or by attempting to kick or handball, otherwise a free kick shall be awarded to the tackler for holding the ball.
- The field umpire shall conduct a ball-up when the player with the ball has the ball held to the body by an opponent, unless the player has had a reasonable time to dispose of the ball before being tackled, in which case a free kick shall be awarded to the tackler for holding the ball.
- The field umpire shall allow play to continue if the ball is knocked accidentally out of a player's hands by an opponent.
- A player not in possession of the ball, when held by an opponent, shall be awarded a free kick.
- There is strictly no bumping, slinging or deliberately bringing the opposition player in possession of the ball to the ground.

Players cannot:

- knock the ball out of an opponent's hands on purpose;
- Push the player in the side
- Steal the ball from another player
- Smother an opponent's kick
- Shepherd an opponent.



Points:

Pool Game points are as follows:

Win 3
Draw 2
Loss 1

Team Trophies / Medallions:

Pool A: School Sport NT perpetual trophy

School Sport NT medallions presented to winning team members (including team officials).

Round Robin points do not carry over to Pool matches.

Awarded to the team/s with the highest number of points in the Pool A Matches.

Joint winners apply as differentiating by percentages, goal differences, extra times etc. are not within the 12 Years & Under Championship philosophy.

Pool B: School Sport NT perpetual trophy

School Sport NT medallions presented to winning team members (including team officials).

One team will receive the Sportsmanship Award. Each team will vote after discussion between players and officials for the team they believe showed the best sportsmanship and attitude, on and off the field of play.

Individual Awards:

Not applicable within the Championship Philosophy

Officials:

- Umpires are provided through an arrangement with AFLNT Umpiring Academy
- Coaches or Managers are to keep score of the game and hand the signed score card to the convenor at the completion of each game.
- Timekeeping will be the responsibility of the Convenor.
- The Convenor will arrange a briefing for all team officials each morning/afternoon.

Judiciary:

- All breaches of the School Sport NT Codes of Conduct by student, team officials, volunteers, parents etc. shall be referred to the judiciary, which is established at the pre-event meeting.



**2021 Australian Football 15 Years and Under Boys and Girls
SSNT Development and Interstate Selection Camp / Michael Long Cup.**

15 Years and Under Development and Interstate Selection Camp Model:

School Sport NT provides educational opportunities through the medium of sport. As we do not have sufficient numbers across regions to hold a Championship in this sport we use the Development and Interstate Selection Camp model. This allows students to develop their skills and knowledge of the game and have an opportunity for interstate selection.

- Compulsory components: PD sessions, Opening and Closing Ceremonies.
- Mix 'n Match activity will be incorporated into the program for the Development and Interstate Selection Camp. This will encourage players from different regions to socialise together.
- Skill development sessions.
- Game play.

Michael Long Cup:

Run in accordance with AFLNT rules and format. All other SSNT rules listed below apply to this format.

Codes of Conduct:

- School Sport NT Codes of Conduct will apply to students, officials and spectators throughout the event.
- At all School Sport NT events coaching should be used to enhance the individual's skill development and improve gamesmanship at the moment of need.

Safety:

- Permanent and steel Goal posts should be padded.
- Mobile or modified posts should be securely embedded in the ground.
- Mouthguards are strongly encouraged but not compulsory.
- Sunsmart and Blood Rule information are provided in the Development and Interstate Selection Camp Program.



Age:

- Players must be no older than 15 at 31 December in the year of competition, i.e. born no earlier than 2006.
- There is no age dispensation in this Championship.

School Sport Australia Rules will apply for those selected at the interstate level.

- A team may consist of up to 25 players. 22 can be named for each match with 18 on the field at any one time. All 25 are allowed to play on the final day.
- Girl's matches will consist of 4 quarters of 15 minutes with intervals of 5, 12 and 5 minutes.
- Boy's matches in a 7 team competition will consist of 4 quarters of 15 minutes, all other competitions will have 16 minute quarters. Both will have intervals of 4, 15 and 5 minutes.
- Girls and boys will play with a size 4 leather ball.
- The umpire in charge of a match may order a player from the field for a period of 15 minutes by use of a yellow card.
- Teams should bring with them a field, a goal and a boundary umpire who are secondary school students.
- The Championship will be conducted in accordance with the Laws of Australian Football as published by the AFL.
- A 25 metre penalty rather than a 50 metre penalty will be awarded in the girl's competition.
- Girls are allowed to soccer a ball off the ground as long as it results in a goal – the kicking in danger rule still applies.